

# **O LÚDICO COMO FERRAMENTA DE ENSINO-APRENDIZAGEM**

## **TEMAS DOS JOGOS – MEIOS DE TRANSPORTE-**

O jogo no cotidiano da escolaridade não apenas oferecerá momentos prazerosos, como também serve como um poderoso aliado no processo de ensino-aprendizagem ao longo da escolaridade do aluno. Através da repetição que acontece durante o jogo os alunos vão assimilando o novo conteúdo, neste caso os novos sinais, bem como sua representação gráfica, muito válidos na alfabetização. O aluno pode através dos jogos desenvolver seu potencial em construir conceitos, observar regras, formular hipóteses etc.

### **BINGO**

Objetivo:

Desenvolver o raciocínio e estimular a atenção.

O jogo servirá para a assimilação de sinais e imagens, fazendo associações, pode-se trabalhar a parte escrita também. Pode-se providenciar alguns brindes para os vencedores.

### **O BOLICHE**

Objetivo:

Durante o jogo do boliche, o aluno pode estar desenvolvendo sua cognição, emoção e também as estruturas psicomotoras. Melhora sua habilidade manual, a leitura e a escrita, trabalha a lateralidade, ajudando a perceber direita e esquerda.

O boliche das configurações contribui para que o aluno aprenda e desenvolva os sinais. Devem ser trabalhadas as dez configurações até que aprendam o máximo de sinais que podem ser produzidos a partir da configuração que foi derrubada na jogada. Pode-se usar o dicionário para pesquisa e registrar no caderno as descobertas.

### **CAÇA-PALAVRAS (Datilologia)**

Objetivo:

Desenvolver a compreensão da datilologia, a percepção e a atenção.

Cada aluno deverá receber seu caça-palavras, após encontrar todas as palavras o professor pode estar explorando o sinal, a escrita em Português e também providenciar gravuras para serem cortadas e coladas no caderno.

## **JOGO DA MEMÓRIA**

Objetivo:

Desenvolver o raciocínio lógico, atenção, concentração, a memorização e principalmente a capacidade de observação.

Durante o jogo o aluno poderá associar as imagens aos sinais em Libras, o professor também poderá disponibilizar posteriormente revistas e jornais para serem recortadas figuras dos meios de transporte e coladas no caderno a fim de registrar imagem, sinal e a escrita em Português.

## **DOMINÓ**

Objetivo:

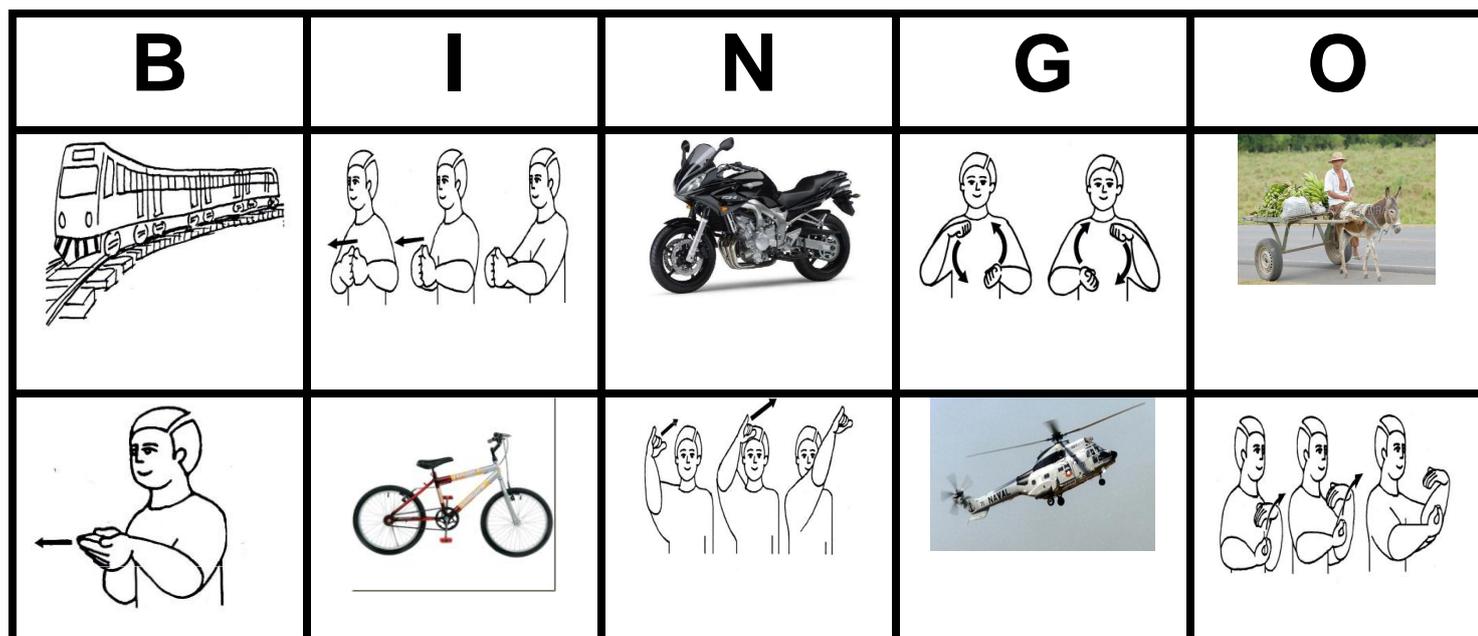
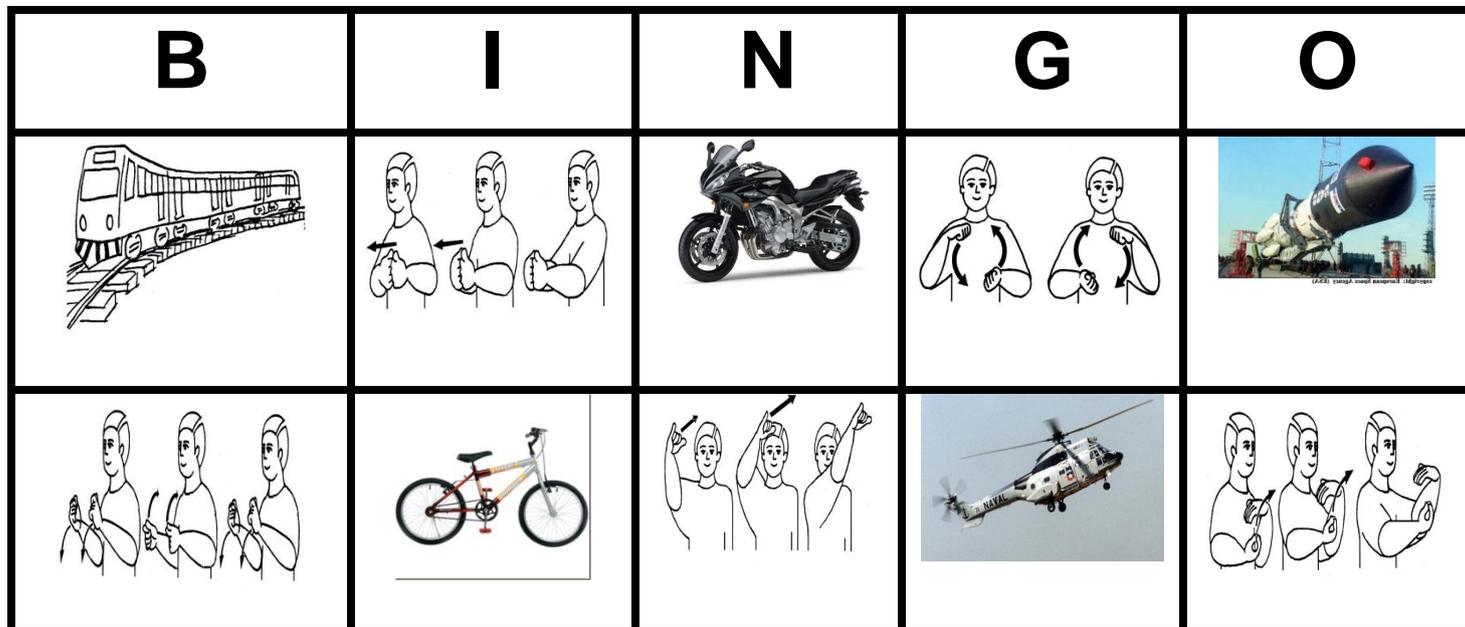
Familiarizar as crianças com os meios de transporte e seus sinais, e desenvolver a concentração.

O jogo possui 28 peças, as peças foram compostas pela imagem e pelo sinal, no momento do jogo as crianças observam e encaixam cada sinal ou imagem próxima a seu par. Todas as peças devem ser jogadas até que o dominó esteja exposto por completo para visualizarmos. A cada jogada os alunos devem ser incentivados a sinalizar a jogada.

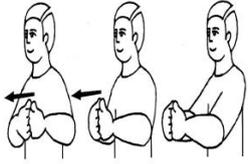
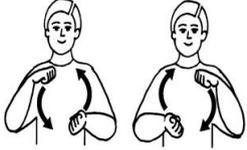
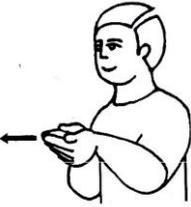
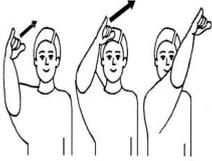
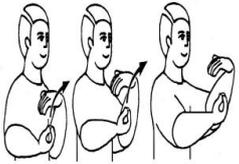
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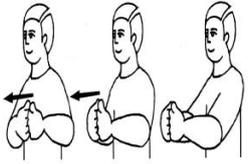
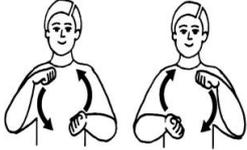
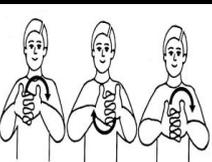
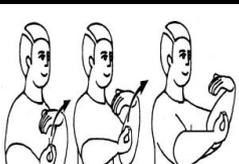
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## BINGO DOS MEIOS DE TRANSPORTE

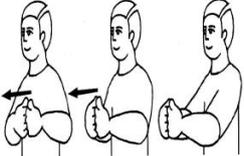
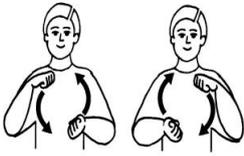
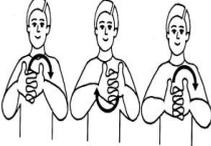
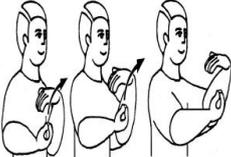


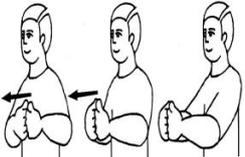
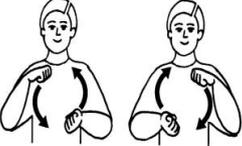
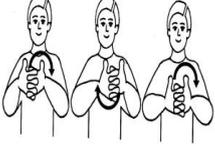
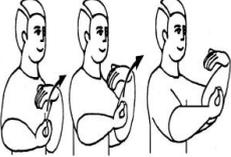
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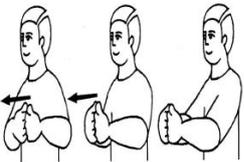
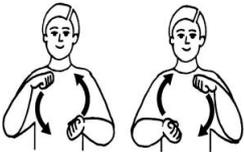
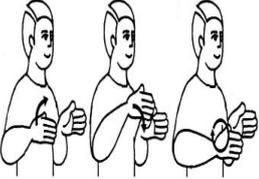
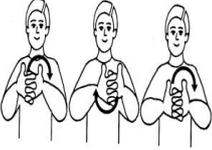
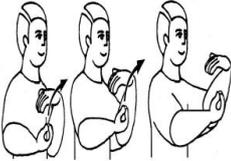
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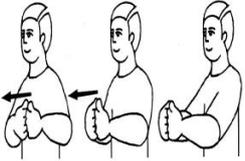
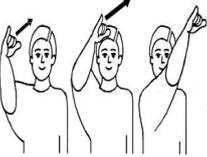
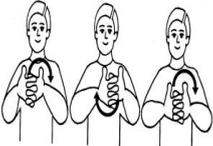
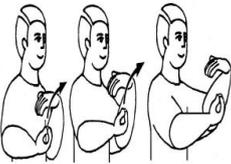
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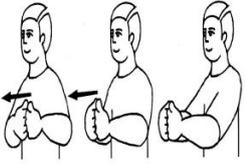
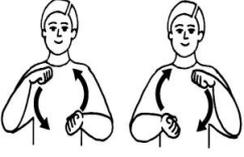
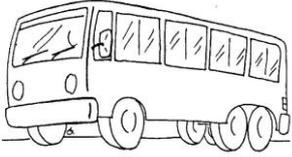
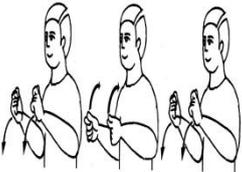
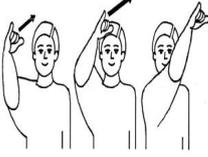
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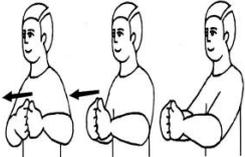
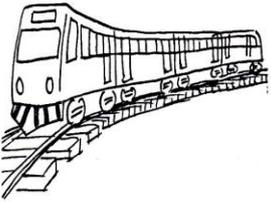
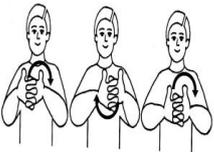
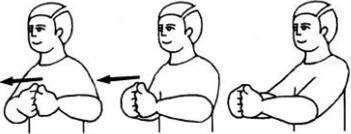
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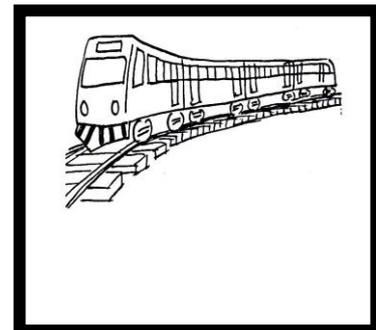
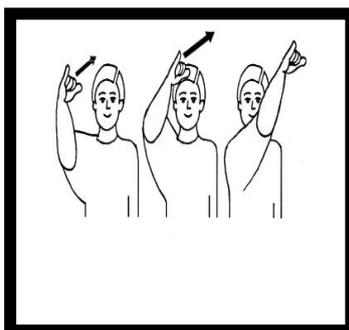
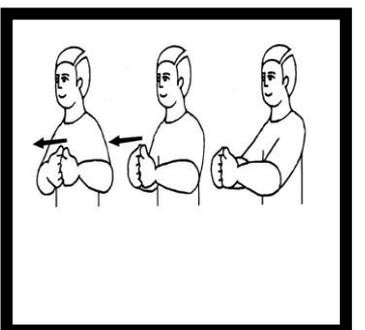
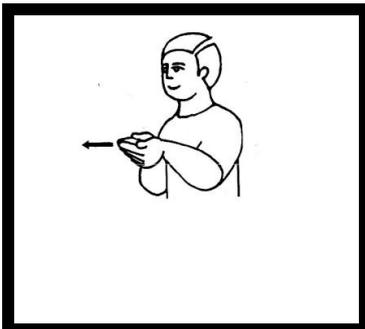
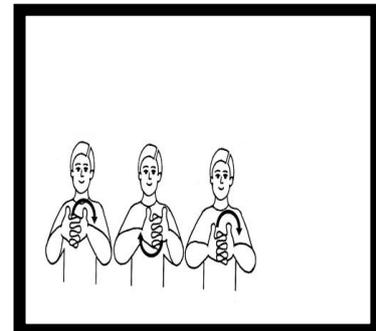
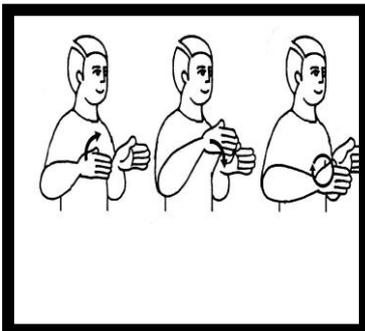
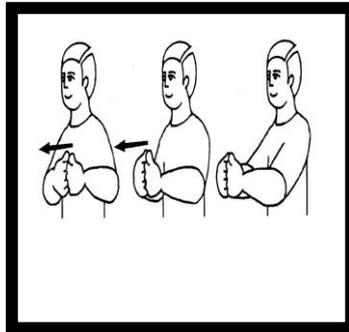
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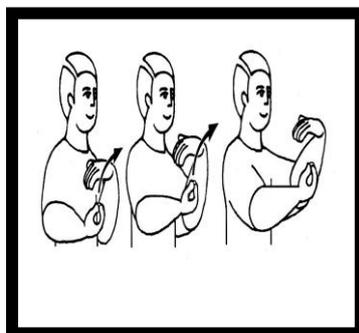
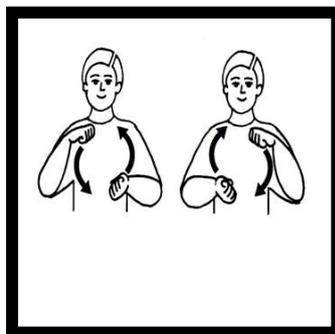
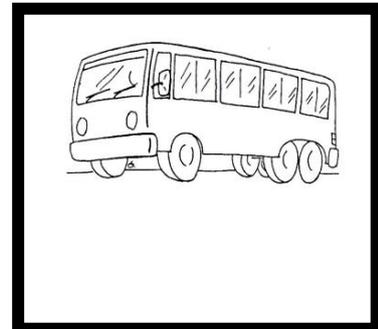
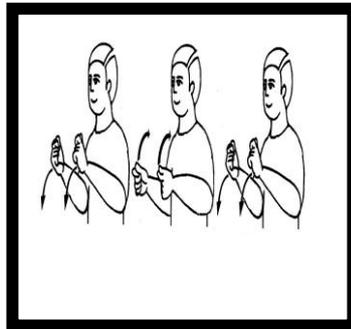
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# FICHAS PARA O JOGO DO BINGO



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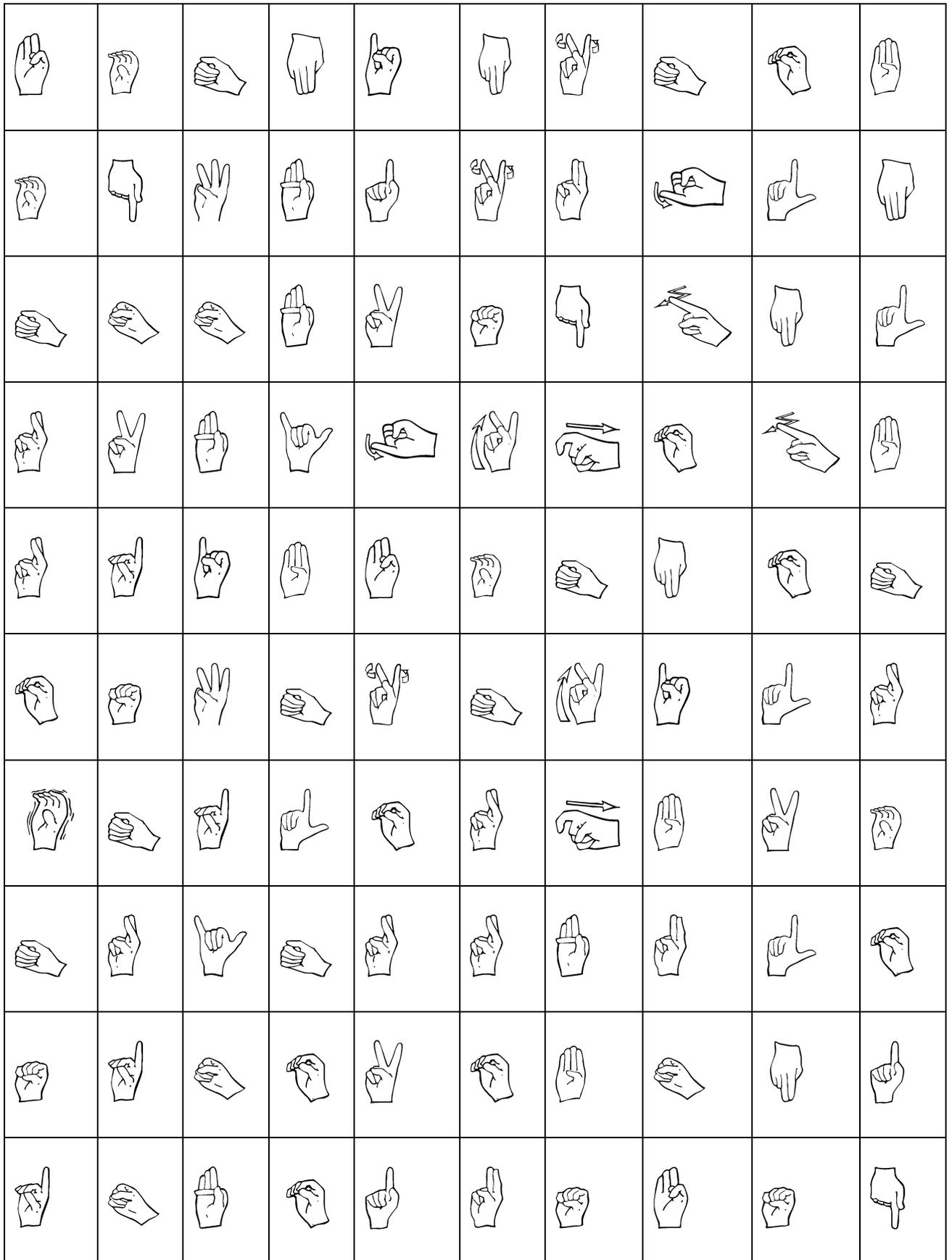
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## BOLICHE DAS CONFIGURAÇÕES



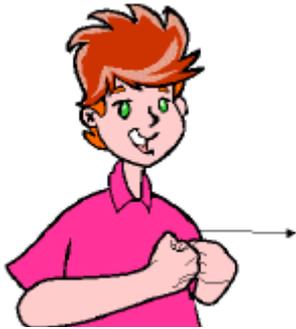
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CAÇA-PALAVRAS  
DATILOLOGIA MEIOS DE TRANSPORTE



ÔNIBUS – CARRO – BALÃO – AVIÃO – CANOA – BARCO -  
FOGUETE – CAMINHÃO - CARROÇA

# Jogo da memória dos meios de transporte



ÔNIBUS



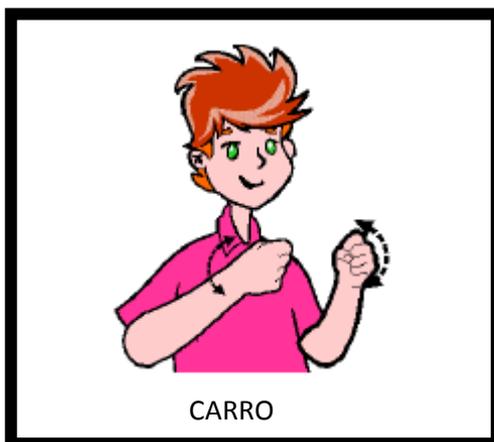
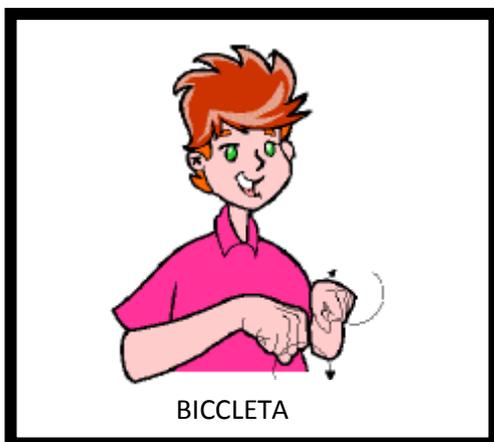
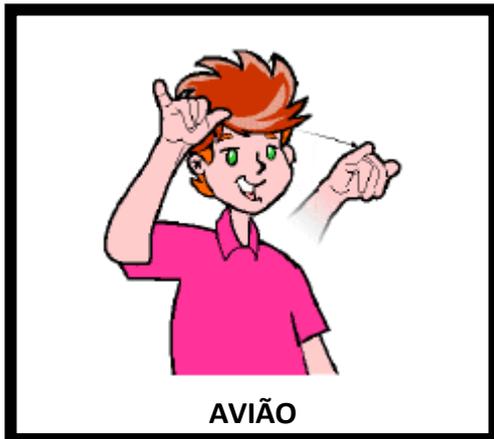
TAXI



NAVIO

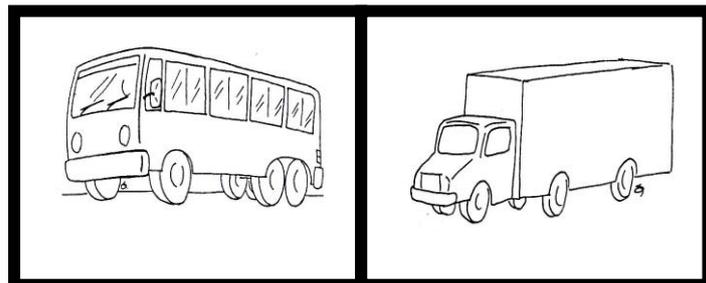
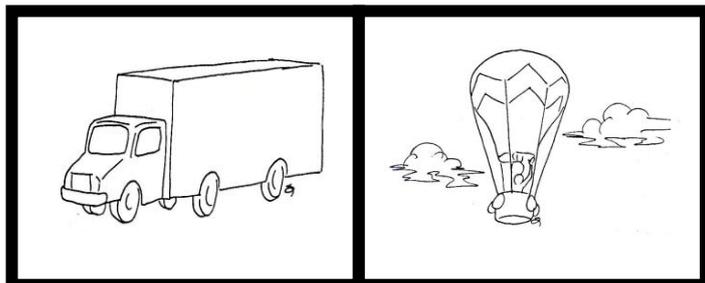
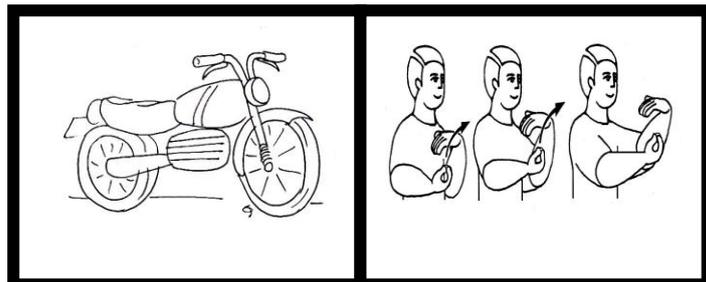
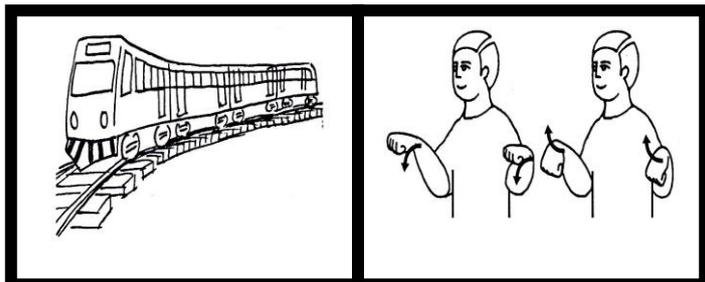
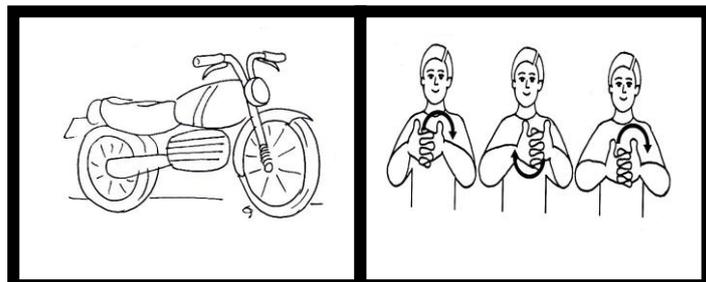
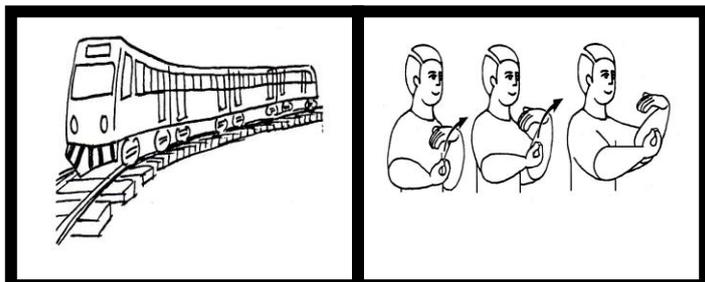
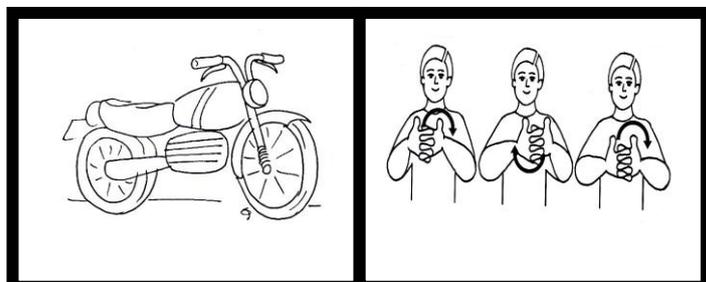
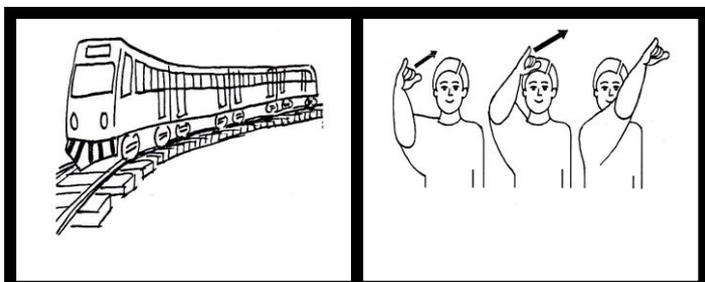
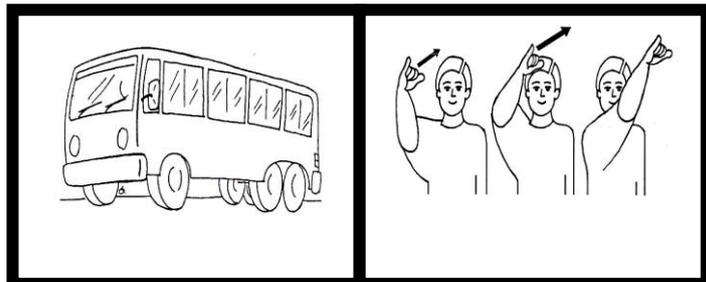
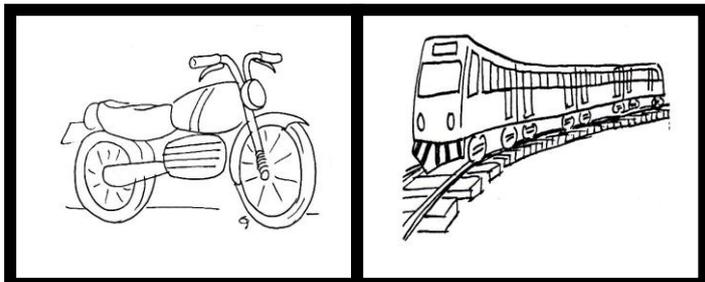


# Jogo da memória dos meios de transporte

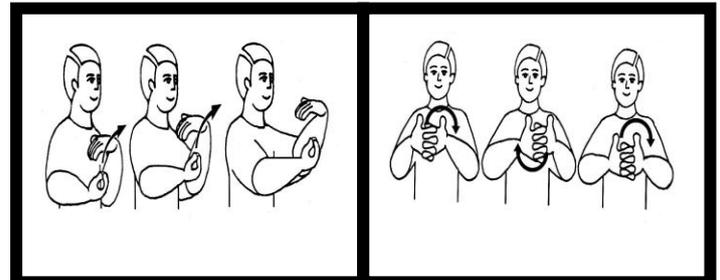
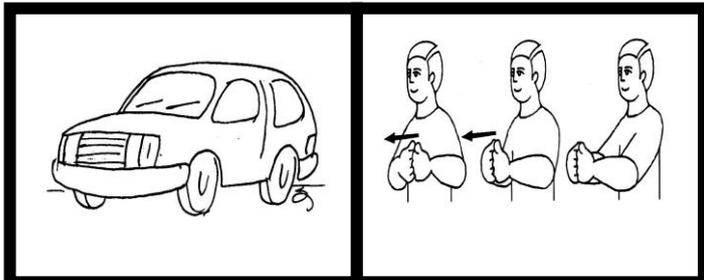
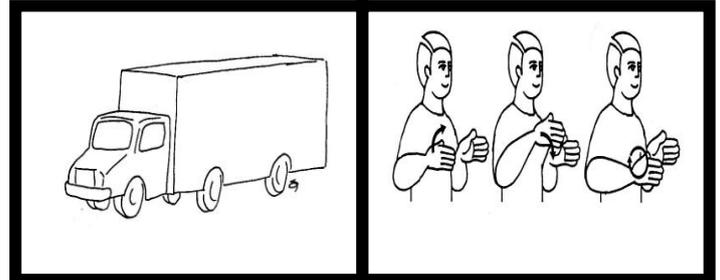
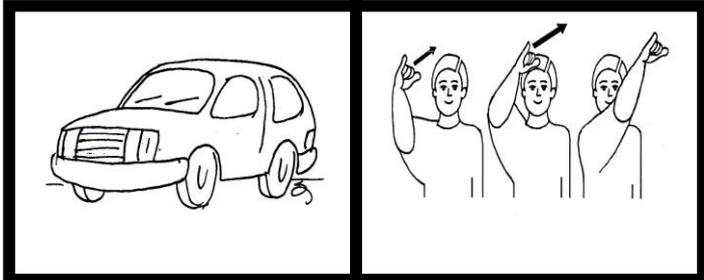
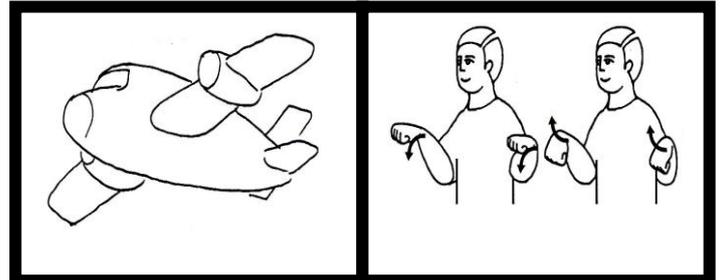
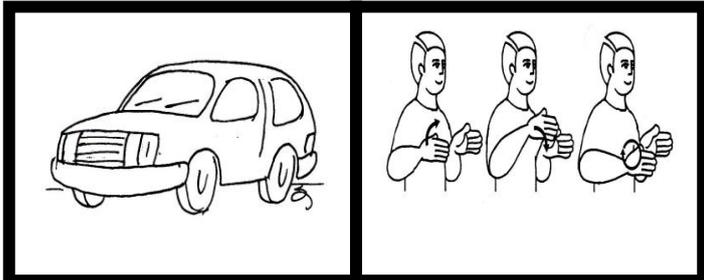
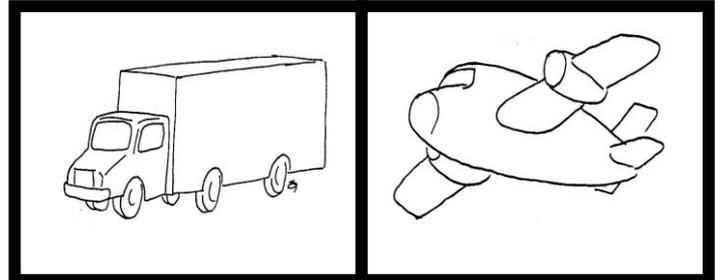
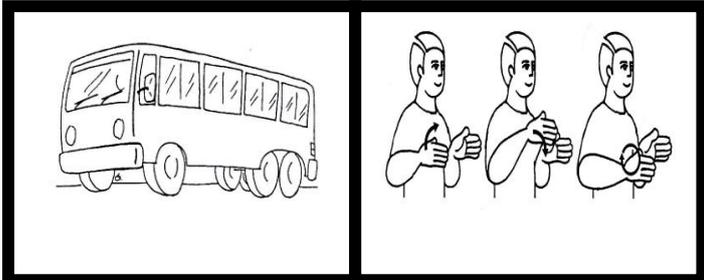
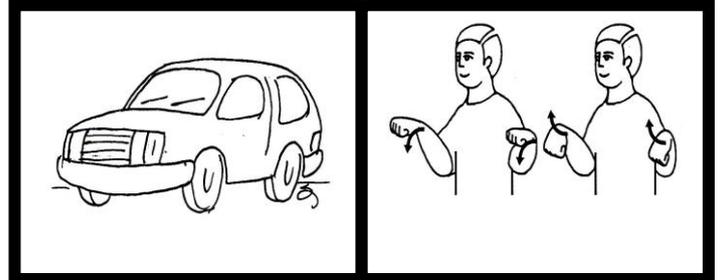
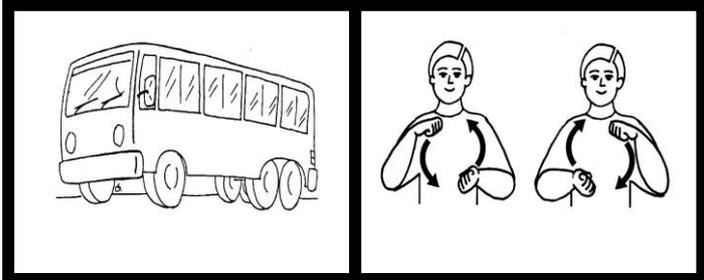


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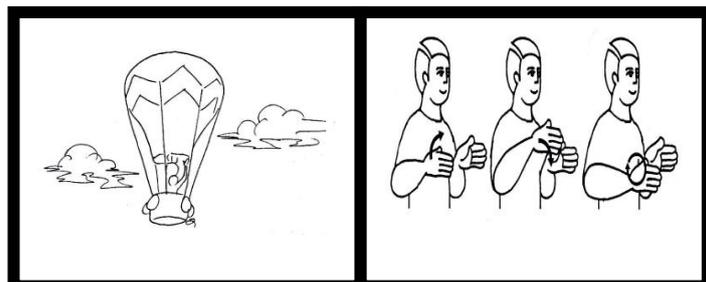
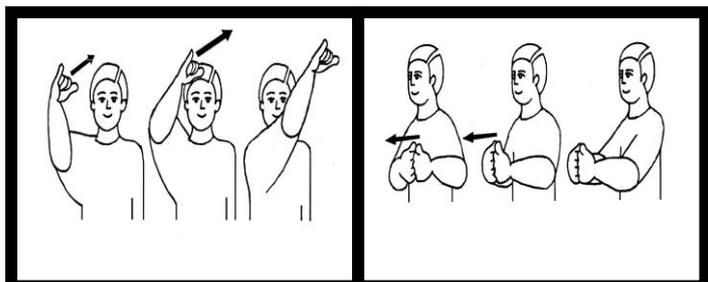
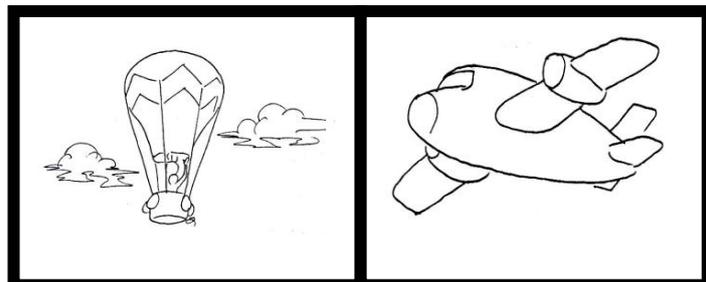
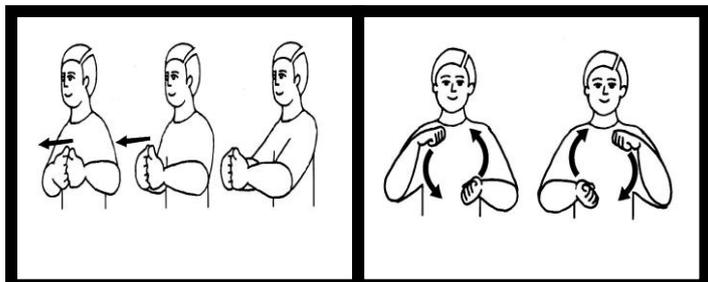
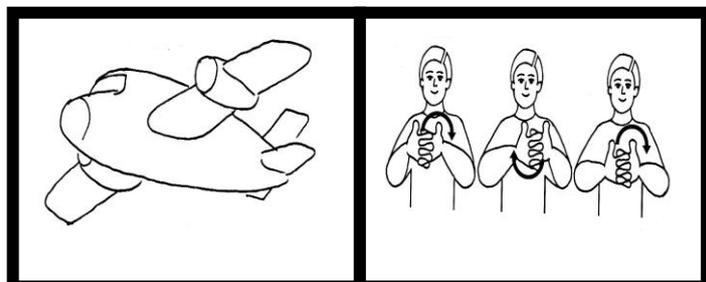
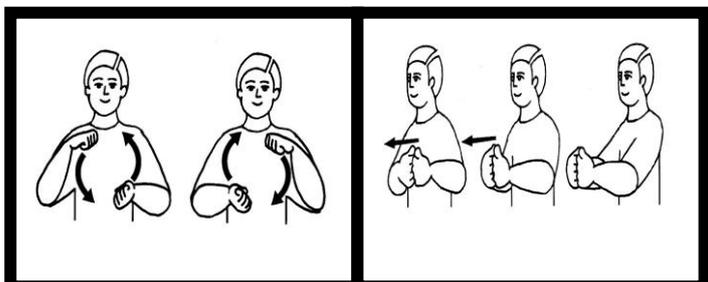
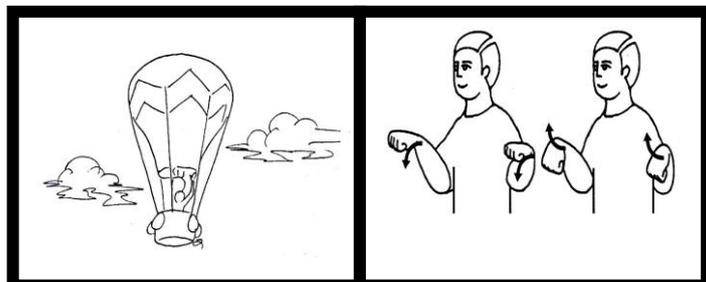
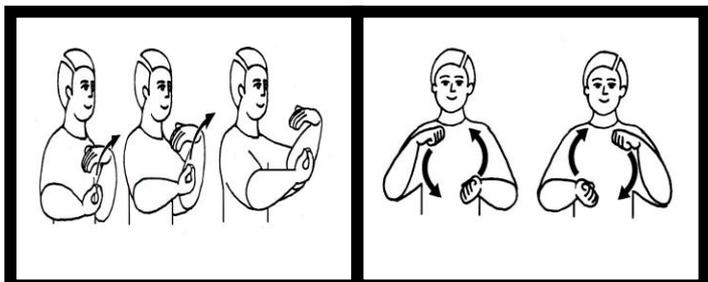
## DOMINÓ DOS MEIOS DE TRANSPORTE



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